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About This Game

A Hand in the Darkness is a visual novel set in a British boarding school in 1910. If you enjoy reading school stories, you will certainly love following the four main characters while they bond, struggle to pass their exams, fall in love, dream about their future, cope with their parents' expectations... You will find lots of friendship, tons of "first-time-falling-in-love" romance and a thrilling investigation when the boys find out Alex' life is being targeted.

Will they find out who is behind Alex' murder attempts? Will Alex manage to live up to his family expectations and succeed in entering Cambridge or Oxford? Or will he be too distracted by his love affair to think about his future?

FEATURES

- 100.000 words long story (around 10 hours of gameplay)
- Three routes with nine different endings!
- Suggestive CGs (no nudity)
- Love scenes written in detail (adult content warning)

Title: A Hand in the Darkness

Genre: Indie

Developer:

Ertal Games

Publisher:

Ertal Games

Release Date: 1 Aug, 2017

a09c17d780

English



Damian

Hmmm... So the rumours were right and we have new faces
this term...

Back Save Skip Auto Prefs



I tagged along with Monty to the religious service, then to breakfast and the lessons.

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Got this game while on sale durring Black Friday, so far I completed all of Damians endings.

I like the story but it could of went in much deeper in some areas such as involving side characters in the story more, most of the side characters are only mentioned once or twice and never again, Same with the villians. Everything went by so fast, It took me only 3 and a half hours for Damians endings all together. The ending were all well written, especially the good ending.

Now the art seems to vary some scenes the art is crisp clean while others are more loosely done and a huge change of quality. I agree with other reviews about adding more character expressions. Overall its a good short visual novel but it has room improvements, I enjoyed the game for the most part through.

. To be honest, I personally enjoy Damian's rute the most, have to admit he is the charming one for me hahaha. The overall writting is good although I would be happier if there were more CGs, visual things can be another pleasure you know :). The story was attractive and I couldn't help smiling thinking how dangerous Alex was when he was with his roommates after all they want to sleep with him anyway...OH I must can not go to heaven Grandma!!!. I enjoyed "A Hand in the Darkness." Though I felt the game was a little short, I quite liked the writing and had no trouble staying engaged the whole time, including through all the optional paths. Each companion played out differently and felt unique (there wasn't much recycling going on), and I thought the steamy scenes were very well written--my only complaint being over-use of the word "slither" (this was not a tentacle thing), a word choice that would bump me out of the moment for a second. Besides the slithering, I thought the flashpoints were a breathless read, and rather than peek through my fingers (we fans have all been there) I had both eyes open. Well done.

As for the art, I didn't particularly like or dislike the character art; it worked for me and supported the story. The backgrounds were better than fine - I liked them. I do think a couple more character sprites would have been nice, but really the developers worked well with what they had (same goes for music).

Overall, a good way to support BL games and I enjoyed my time with it. Thanks for doing it for BL fans, guys, and thanks especially for the quality writing. 🙏🙏. This is a fun - and pretty hot - m/m romance game with an engaging murder mystery side plot. There are 9 different endings and even the bad ones are entertaining.

My one complaint is that the text could have used a bit more editing. There are a fair number of typos. Be warned if that is a big sticking point for you.. I really liked this game. It's an enjoyable story with good characters and varied routes that cater to different relationship fantasies. Realistic for the time period but still manages happy endings. Really hot sex scenes. I'm now looking forward to whatever else Ertal Games puts out!

Rick is bae. <3. I do recommend this game (just barely), but only while keeping in mind that it contains some harmful tropes common in yaoi and otome in general. The good ends contain a controlling partner, uncontrolled jealousy, sexual pressure, and these things are often romantacized. Unfortunately these themes are common in a lot of popular BL and otome games. The art is also of differing qualities throughout the game.

Now, while this game does have problematic content, it also has some positive elements. The routes go along similar paths, but with different dialogue, so the scenes don't feel old. They mention Wilde in passing. The characters are decently fleshed out and the romantic scenes are mostly good. I am glad I got this on sale though.

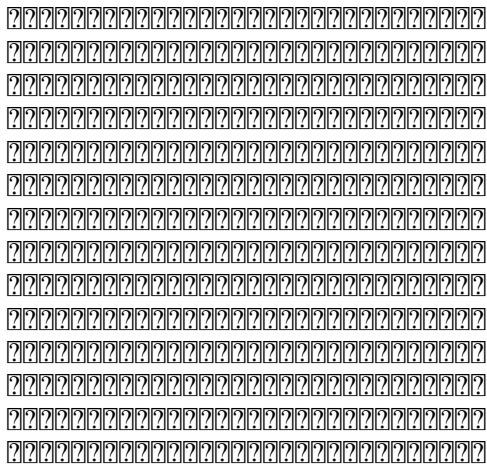
Played 2 different paths and I noticed some problems.

- Ambiances are rare. Sometimes there is some interesting scenes without sound/music. And sometimes the music is inappropriate. (Or it's me that just don't feel the song, probably)
- Illustrations are made by different artists, it don't let the universe have a visual identity, the style change too fast sometimes. Same for characters, sometime their hair color suddenly change with no reason. And imo, they need more mood/emotional state illustrations too.

Sad that we don't have a bonus feature somewhere. (Like album, or little adventure, ect)

I learned by the credits that this game was funded by a crowdfunding, so I don't want to be mean with it. At this time I have many paths left to discover; I had fun to play. Story isn't so bad and characters sympathetic, when they want, hah.

To finish, a question to artists: WHY IS THERE A CLERIC IN THE CHURCH'S BACKGROUND?!. Cute gay boyos owo. I enjoyed the story - very interesting and creative, made me wish Chasing The Stars was just as thought out. However, I can't get passed the harmful tropes - sexual harassment, sexual pressure, jealousy, and possessiveness. Are those things supposed to be attractive?.



the best gay game ever.. The story of this game is executed perfectly.

All characters felt likeable and believable too.

The design of characters: Beautiful execution.

I just have to give this game a positive review.

This is definitely the best yaoi game on steam.

Studio Ertal Games created a really gud game.. I just loved this game so very much... the characters were charming. Each storyline took such a unique turn. The writing was excellent: romantic and engaging. Really, this is one of my favourite gay visual novels I've played in a long time. I can't recommend it highly enough.. I think this game was fairly decent. As someone who shamelessly plays dating sims, I can say that having to skip things is fairly common thing after playing the first route. I however wish that the developer would've made it possible to have a little more interactions with the characters. Having to play some of the same routes, with the same characters was a little bit odd. Such as the scene with Damian should've been an option if you're looking for a different character route. I understand it adds to the drama part of it, but it's hardly mentioned or becomes a big deal afterwards.

As for Monty's route, I agree with the reviews on here. It'd be nice to actually see a transitions within his attitude, also the story rarely got into much details as to why he was the way he was. It was just mostly based on assumptions, no actual talking was involved by him. I think it would've been nice to get into more depeth, I understand the game is based on Alex and his own issues, but the whole point of different routes is to understand and like the characters. I just couldn't like Monty at all, I didn't understand him till the very end. I just thought he was being possessive and annoying, honestly.

Rick's story was cute, it had some interesting events in it, however for me it lacked some interaction. The whole thing with Monty and Rick, I think it should've been more brought out. Rick eventually should've been able to confront Monty on his

behavior, or something along those lines. Again the game, seems to briefly mention it, and we are left to assume it just resolves it's self. I'm a person who thrives on details and it was a miss to me.

I know these seem like complaints more then anything, but I will still add it was a fun experience. The price is a little iffy, considering you only have 3 character routes and little animation on top of it. Most Dating sims add unlockable characters after going through the main routes, so I think that might've made it a nice little suprise.

I give this game a solid 3 out of 5. I'm a girl who enjoys her boy love datings sims, and this at least had that for me at least. Damian's route clearly was the best, or at least in my opinon, and I think the game was mostly meant for him, as you seem to experinece events with him regardless of what route your going. So yeah.. Decent game, I'll recommend this to people who has similiar interest in the Boy Love genre. As a regular dating sim, I can't say I was throughly impressed.. Very Good game, realistic enough yet have it's own dreamy quality to it for a simple and short game. Good smut, worth it espeacially if bought at a discounted price.. Finished my first play through (and as always got a bad ending lol darn my luck) and just thought I'd come and give it a thumbs up.

I found the story interesting, the characters very believable. As some have mentioned the backgrounds need some work. Im not artist myself, but since this is a VN format, they really should do something to clean up some of the images. Honestly the story is good enough it doesnt need outstanding art to make this a good read. Just you know clean up the images (back grounds) a bit so they dont actually hurt the eyes when you look at them.

Other than that i have no complaints and truely enjoyed it.

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